

**ACROSS**

1. Using virtual education to help close achievement _____
4. Instructional strategy that reverses traditional homework and the classroom environment
5. Education that focuses on science, technology, engineering, and mathematics
10. Learning in which content, pace, and structure are tailored for individual students
13. The ideal ratio of devices to students
15. Monitor and analyze this to track student progress
16. Use the _____ goals framework when planning an online learning program
17. Webb's _____; a model that defines the depth of understanding of tasks within an activity
19. "C" word for learning in terms of specific skills mastered rather than time spent in class
20. Learning Management System

DOWN

2. Adding art to the mix in clue 5
3. "A" word for the type of learning in which content and pacing are adjusted to respond to the level of the user
6. Bloom's _____; a set of hierarchal models used to classify educational learning objectives
7. Response to Intervention
8. Using game mechanics to drive participation, engagement, and motivation
9. Learning that combines online content and instruction with traditional classroom teaching and experiences
11. Education act signed into law by President Obama in December 2015
12. "P" word for the art or science of teaching
14. Bringing technology and education together
18. International Association for K-12 Online Learning, which hosts a large annual symposium